



/\*\*

\* Class e\_book\_management\_class3

\*/

public class e\_book\_management\_class3 {

//

// Fields

//

private void enter\_id;

private void verify\_user;

//

// Constructors

//

public e\_book\_management\_class3 () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of enter\_id

\* @param newVar the new value of enter\_id

\*/

private void setEnter\_id (void newVar) {

enter\_id = newVar;

}

/\*\*

\* Get the value of enter\_id

\* @return the value of enter\_id

\*/

private void getEnter\_id () {

return enter\_id;

}

/\*\*

\* Set the value of verify\_user

\* @param newVar the new value of verify\_user

\*/

private void setVerify\_user (void newVar) {

verify\_user = newVar;

}

/\*\*

\* Get the value of verify\_user

\* @return the value of verify\_user

\*/

private void getVerify\_user () {

return verify\_user;

}

//

// Other methods

//

/\*\*

\*/

public void check\_availability()

{

}

}

/\*\*

\* Class internet

\*/

public class internet {

//

// Fields

//

private void enter\_id;

private void download;

private void login;

private void logout;

//

// Constructors

//

public internet () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of enter\_id

\* @param newVar the new value of enter\_id

\*/

private void setEnter\_id (void newVar) {

enter\_id = newVar;

}

/\*\*

\* Get the value of enter\_id

\* @return the value of enter\_id

\*/

private void getEnter\_id () {

return enter\_id;

}

/\*\*

\* Set the value of download

\* @param newVar the new value of download

\*/

private void setDownload (void newVar) {

download = newVar;

}

/\*\*

\* Get the value of download

\* @return the value of download

\*/

private void getDownload () {

return download;

}

/\*\*

\* Set the value of login

\* @param newVar the new value of login

\*/

private void setLogin (void newVar) {

login = newVar;

}

/\*\*

\* Get the value of login

\* @return the value of login

//\*

\* Class internet

private void getLogin () {/\*\*

\*/

\* Class internet

return login;

public class internet {

//\*

}

public class internet {

\* Class internet/\*\*

//

\*/

\* Class internet

// Fields

public class internet {

//

\*/

/\*\*

//

// Fields

public class internet {

\* Set the value of logout

//

//

\* @param newVar the new value of logout

// Fields

//

private void enter\_id;

\*/

//

// Fields

private void download;

private void enter\_id;

private void setLogout (void newVar) {

//

private void login;

private void download;

logout = newVar;

private void enter\_id;

private void logout;

private void login;

}

private void download;

private void enter\_id;

private void logout;

private void login;

private void download;

//

/\*\*

private void logout;

private void login;

// Constructors

//

\* Get the value of logout

private void logout;

//

// Constructors

\* @return the value of logout

//

public internet () { };

//

\*/

// Constructors

//

public internet () { };

private void getLogout () {

//

// Constructors

//

return logout;

public internet () { };

//

// Methods

//

}

public internet () { };

//

// Methods

//

//

//

// Methods

//

// Other methods

//

// Methods

//

//

//

// Accessor methods

//

//

// Accessor methods

/\*\*

//

//

\*/

// Accessor methods

//

/\*\*

public void verify()

//

// Accessor methods

\* Set the value of enter\_id

/\*\*

{

//

\* @param newVar the new value of enter\_id

\* Set the value of enter\_id

}

/\*\*

\*/

\* @param newVar the new value of enter\_id

\* Set the value of enter\_id

/\*\*

private void setEnter\_id (void newVar) {

\*/

\* @param newVar the new value of enter\_id

\* Set the value of enter\_id

enter\_id = newVar;

private void setEnter\_id (void newVar) {

/\*\*

\*/

\* @param newVar the new value of enter\_id

}

enter\_id = newVar;

\*/

private void setEnter\_id (void newVar) {

\*/

}

public void status()

enter\_id = newVar;

private void setEnter\_id (void newVar) {

/\*\*

{

}

enter\_id = newVar;

\* Get the value of enter\_id

/\*\*

}

}

\* @return the value of enter\_id

\* Get the value of enter\_id

/\*\*

\*/

\* @return the value of enter\_id

\* Get the value of enter\_id

/\*\*

private void getEnter\_id () {

\*/

}

\* @return the value of enter\_id

\* Get the value of enter\_id

return enter\_id;

private void getEnter\_id () {

\*/

\* @return the value of enter\_id

}

return enter\_id;

private void getEnter\_id () {

\*/

}

return enter\_id;

private void getEnter\_id () {

/\*\*

}

return enter\_id;

\* Set the value of download

/\*\*

}

\* @param newVar the new value of download

\* Set the value of download

/\*\*

\*/

\* @param newVar the new value of download

\* Set the value of download

/\*\*

private void setDownload (void newVar) {

\*/

\* @param newVar the new value of download

\* Set the value of download

download = newVar;

private void setDownload (void newVar) {

\*/

\* @param newVar the new value of download

}

download = newVar;

private void setDownload (void newVar) {

\*/

}

download = newVar;

private void setDownload (void newVar) {

/\*\*

}

download = newVar;

\* Get the value of download

/\*\*

}

\* @return the value of download

\* Get the value of download

/\*\*

\*/

\* @return the value of download

\* Get the value of download

/\*\*

private void getDownload () {

\*/

\* @return the value of download

\* Get the value of download

return download;

private void getDownload () {

\*/

\* @return the value of download

}

return download;

private void getDownload () {

\*/

}

return download;

private void getDownload () {

/\*\*

}

return download;

\* Set the value of login

/\*\*

}

\* @param newVar the new value of login

\* Set the value of login

/\*\*

\*/

\* @param newVar the new value of login

\* Set the value of login

/\*\*

private void setLogin (void newVar) {

\*/

\* @param newVar the new value of login

\* Set the value of login

login = newVar;

private void setLogin (void newVar) {

\*/

\* @param newVar the new value of login

}

login = newVar;

private void setLogin (void newVar) {

\*/

}

login = newVar;

private void setLogin (void newVar) {

/\*\*

}

login = newVar;

\* Get the value of login

/\*\*

}

\* @return the value of login

\* Get the value of login

/\*\*

\*/

\* @return the value of login

\* Get the value of login

/\*\*

private void getLogin () {

\*/

\* @return the value of login

\* Get the value of login

return login;

private void getLogin () {

\*/

\* @return the value of login

}

return login;

private void getLogin () {

\*/

}

return login;

private void getLogin () {

/\*\*

}

return login;

\* Set the value of logout

/\*\*

}

\* @param newVar the new value of logout

\* Set the value of logout

/\*\*

\*/

\* @param newVar the new value of logout

\* Set the value of logout

/\*\*

private void setLogout (void newVar) {

\*/

\* @param newVar the new value of logout

\* Set the value of logout

logout = newVar;

private void setLogout (void newVar) {

\*/

\* @param newVar the new value of logout

}

logout = newVar;

private void setLogout (void newVar) {

\*/

}

logout = newVar;

private void setLogout (void newVar) {

/\*\*

}

logout = newVar;

\* Get the value of logout

/\*\*

}

\* @return the value of logout

\* Get the value of logout

/\*\*

\*/

\* @return the value of logout

\* Get the value of logout

/\*\*

private void getLogout () {

\*/

\* @return the value of logout

\* Get the value of logout

return logout;

private void getLogout () {

\*/

\* @return the value of logout

}

return logout;

private void getLogout () {

\*/

}

return logout;

private void getLogout () {

//

}

return logout;

// Other methods

//

}

//

// Other methods

//

//

// Other methods

//

/\*\*

//

// Other methods

\*/

/\*\*

//

public void verify()

\*/

/\*\*

{

public void verify()

\*/

/\*\*

}

{

public void verify()

\*/

}

{

public void verify()

}

{

/\*\*

}

\*/

/\*\*

public void status()

\*/

/\*\*

{

public void status()

\*/

/\*\*

}

{

public void status()

\*/

}

{

public void status()

}

{

}

}

}

}

}

/\*\*

\* Class user1

\*/

public class user1 {

//

// Fields

//

private void login;

private void logout;

//

// Constructors

//

public user1 () { };

//

// Methods

//

//

// Accessor methods

//

/\*\*

\* Set the value of login

\* @param newVar the new value of login

\*/

private void setLogin (void newVar) {

login = newVar;

}

/\*\*

\* Get the value of login

\* @return the value of login

\*/

private void getLogin () {

return login;

}

/\*\*

\* Set the value of logout

\* @param newVar the new value of logout

\*/

private void setLogout (void newVar) {

logout = newVar;

}

/\*\*

\* Get the value of logout

\* @return the value of logout

\*/

private void getLogout () {

return logout;

}

//

// Other methods

//

/\*\*

\*/

public void surfbooks()

{

}

}